



# TOM DORSEY RULE SHEET

## FOR ALL 18-HOLE PLAYERS



**CHECK IN AT REGISTRATION TABLE UPON ARRIVAL EACH DAY**

### Rules of Play & Procedures:

#### Format: Individual Stroke Play Under the USGA Rules of Golf

The Rules of Golf issued by The USGA and R&A (effective January 2019) shall govern all play along with any Local Rules and Terms of Competition adopted by the Committee for the particular competition or course (Rule 1.3). The player is responsible for knowing and applying the Rules and Terms of Competition to themselves. If there are uncertainties on the course during the competition, the player can flag a Tournament Official for a ruling. If that cannot be done in a timely manner, a player may complete the hole with two balls without penalty, until a ruling can be made (Rule 20.1c); but the player may not delay play. Asking advice from spectators or other players is not allowed (Rule 10.2) and **caddies are not permitted**. For the USGA/R&A Rules of Golf: USGA.org.

#### Score Policy:


There is not a cut; however, players should be able to score at least a 54 (maximum) on a typical nine-hole round to compete in this 18-hole division. The Tournament Committee reserves the right to move any player incapable of meeting this score on round one to the 9-hole division on day two.

#### After the Round:

Proceed immediately to the scoring table, verify scores hole by hole, and sign scorecard. A player should raise any rules issues with the Committee before signing his or her scorecard. Changing a score without the Marker's approval or failing to include a known penalty either by the player or his or her partner may result in a disqualification. If a player signs for a lower score than actual score, player is disqualified; if a player signs for a higher score than actual score, player must accept that score. (Rule 3.3B)

**Awards:** Trophies for first through third place in the 36-hole competition will be distributed after all players in each flight have completed their final round. Overall Champions are recognized at the Luncheon following Round Two.

**Tee Assignments:** \*Yardages and tee assignments are subject to change. Please verify player's tee assignment at starting tee box.

	COURSE	TEES	APPROX. YARDAGES
	<b>BOYS 14-15 AND BOYS 16-18</b>	Osceola A.C. Read	<b>Blue</b> <b>Blue</b> <b>6402</b> <b>Bayou/Lakeview 6344</b>
	<b>GIRLS 14-15 AND GIRLS 16-18</b>	Osceola A.C. Read	<b>Green</b> <b>Copper</b> <b>5614</b> <b>Bayou/Lakeview 5065</b>

#### Scoring:



**The player's score will be kept by a marker (playing partner). Players exchange scorecards on the first tee and should verify the score of each hole with partners prior to teeing off on the next hole. Please move forward to the next tee box as you confirm scores to clear the way for players behind you.**

- Play the ball as it lies.
- Hole out all putts.
- There is no maximum stroke limit for a hole.
- The one-ball rule is not in effect.
- If a player is uncertain about a situation during the competition and a Tournament Official is not immediately available for a ruling, a player may play two balls. The player must announce which ball they intend to score with if allowed by the rules; keep both scores; then confirm ruling with a Tournament Official prior to signing scorecard (Rule 20.1c).

**Ties:** First, second or third place ties in any division will be broken by sudden death playoff on course; holes TBD by tournament committee.

**Junior Scoreboard:** Results are ranked and listed on Junior Golf Scoreboard: juniorgolfscoreboard.com (as long as there are at least five players in the division completing 36 holes).

**Florida Junior Tour Exemptions:** Florida Junior Tour exemptions will be awarded to the Overall Male and Female winners of the 16-18 and 14-15 Championship Divisions. Exemptions help players gain entry into regular FJT events. They do not guarantee acceptance into a tournament. Entries should be submitted before each tournament's entry deadline and the entry fee and a current membership is required.

#### Rangefinders:



**Distance measuring devices are permitted under USGA rules—please show courtesy and share distances with other players when possible. Devices that measure wind or slope are not allowed.**

## Bags and Push/Pull Carts:



**Players must walk while playing their entire round—no riding in carts.**

A player can carry their bag or use a push cart. No riding between holes, **add one stroke penalty per hole of violation**. EXCEPTION: If the Committee permits a shuttle cart to be used between any two holes to transport a player and push cart. **TOWING A PUSH CART BEHIND A GOLF CART IS NOT ALLOWED. SERIOUS INJURY COULD OCCUR.** When shuttling, the wheels of the push cart may not touch the ground (attach cart to back or break it down).

## Pace-of-Play Policy:



**Players should arrive at their assigned first tee at least 10 minutes before their tee time and play without delay. A round of golf is meant to be played at a prompt pace.**

Each group should maintain pace within one hole of the group in front of them. Being “out of position” may result in stroke penalties depending on number of breaches (Rule 5.6). If a group is more than one hole behind, a warning will be issued to pick up the pace. If the pace is not picked up, the Committee may assess penalties in this order: one stroke per hole, two strokes per hole, DQ. **Three minutes** is the maximum time to search for a ball. **40 seconds** is the recommended allotted time to make a stroke once the ball is reached. “Ready golf” (playing out of turn in a safe, reasonable manner) is encouraged. If a player is late for their tee time, stroke penalties or DQ may occur.

## Flagstick Rule:



**Following the FSGA’s current protocols: Flagsticks must remain in hole and not be touched. Anyone not following this stipulation will be subject to warning for first breach, two stroke penalty for second and disqualification for third.**

## The Course—Out of Bounds and Penalty Areas:



**It is important to know the area of the course where the ball lies and the status of interfering objects and conditions, because they often affect the player’s options for playing the ball or taking relief.**

**Out-of-Bounds:** A ball is out of bounds when all of the ball is outside the boundary edge of a course (determined by white stakes, white lines, boundary fences, roadways, etc.). A player is not permitted to play a ball that is out of bounds. The player can play under stroke-and-distance relief from where the original ball was played and **add one penalty stroke** (Rule 18). **Stroke-and-distance is the only option. (Local Rule 8-E-5 is not an option; i.e., Players may not find relief for a ball out of bounds by dropping in a large area between the point where the ball is estimated to have come to rest or gone out of bounds and the edge of the fairway of the hole being played that is not nearer the hole and adding two strokes.)**

**Penalty Areas:** These areas are defined by yellow or red stakes/lines. See Rule 17 for relief options. **If a Drop Zone Relief Area** has been adopted by the Committee and has been put into use, the player has the option of utilizing the drop zone. When taking relief in a drop zone, the player must drop the ball in the zone and have it come to rest in the zone and play on from that point, **add one penalty stroke**. (Local Rule 8-E-1).

## Weather Policy:



**One long siren or horn blast signals suspension of play. Immediately stop play and seek shelter.**

If play is suspended due to weather or any other issue, the player must immediately stop play and seek shelter. If near your ball, quickly mark its position with a tee (but don’t worry if you can’t). When play is suspended, practice areas are also closed. Penalties will be assessed for violation. A player may stop play if they reasonably believe there is danger from lightning but must report to the Committee as soon as possible. Rain itself is not a reason to discontinue play. The Committee will determine length of delay or cancellation. (5.7)

**If there is an emergency:** Call 9-1-1 or the golf course pro shop where the tournament is being held.

## Spectator Policy:



**Spectators may watch players by walking or renting carts, but all spectators must remain on the cart path or in the rough, slightly behind the players and least 100 feet away and out of the area of play.**

Cart fees are set by the golf course and availability of carts is not guaranteed. A valid driver’s license is required to rent/drive a cart. Spectators must stay on the cart path or in the rough (if paths are unavailable). Spectators may quietly encourage all players but may not give players advice or act as scorekeepers or caddies during the round.

## Other Important Policies:



**The following policies are enforced in this order: Warning; +2 penalty strokes; DQ; Removal from Tournament Dress Code:** All players and spectators should wear generally accepted golf attire that follows the host course dress code: e.g., no metal spikes, tank tops, or denim.

**Electronic Devices:** Cell phone use during tournament play is prohibited except for emergency. Headphones, AirPods, etc., are not allowed during play and are discouraged in practice areas and the clubhouse. **Strictly enforced.**

**Tobacco and Alcohol Use:** Not permitted by players and discouraged of spectators.

**Code of Conduct:** Players and spectators should all always display the highest manner of etiquette. GPJGA reserves the right to remove any player or spectator at any time for any reason during an event.